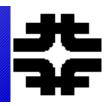




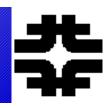
- You should be reading the example scripts as templates for your projects.
- You should run the demos/scripts yourselves.
- We are available to answer questions by e-mail or during the homework sessions.
- Homework and "project".
 - You should be thinking about your project.
 - Pick a topic that interets you.





- General topics of the interaction of particles (charged) with electric and magnetic fields.
- Hadron specialists ~ ignore radiation (but LHC ...)
- Electron specialists worry about SR radiation (but muon collider ...)
- Final topic will be simple beam design (GUI) of a quadrupole doublet.





• Set up for general second order ODE with a driving harmonic force. Symbolic math.

A general second order inhomogeneous differential equation appears in Eq. 5.14. It can be simplified by expressing time in units of the undriven and undamped circular frequency $\omega_{0,..,0,\Gamma}\tau$. When the natural frequency is defined to be one, there remain three parameters defining the equation, a damping factor b, a driving amplitude C and the ratio of the driving frequency to the natural frequency k.

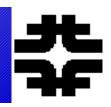
$$md^{2}y/d^{2}t + mady/dt + by = A\sin(\omega\tau)$$

$$d^{2}y/d^{2}\tau + bdy/d\tau + y = C\sin(kt)$$

$$\tau = \omega_{o}t, \omega_{o}^{2} = b/m, k = \omega/\omega_{o}$$

5.14





- The second order ODE has a symbolic solution.
- In general try for a symbolic solution first using "solve" or "dsolve", "int", "diff"
- If that does not work, use numerical "ode45" or "quad" or "gradient"
- The free SHO frequency is shifted by damping.

$$\omega_b / \omega_o = \sqrt{1 - (b/2)^2 + ib/2}$$
 5.15

Printout for Driven/Damped SHO

• Symbolic solutions. Run "Damped_Forced_SHO"

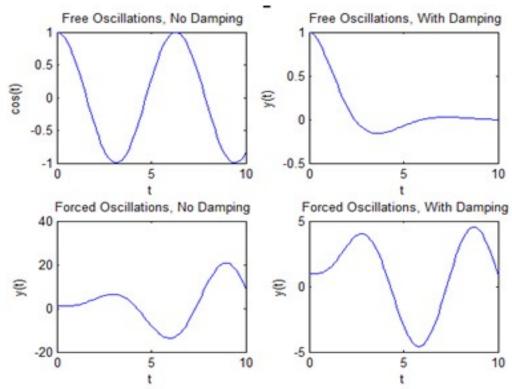
Simple Harmonic, No Damping, No Driving

```
C2 \cos(t) + C3 \sin(t)
Simple Harmonic, Damped, No Driving
   / /b #1\\ / /b #1\\
 exp| - t | - - - - | | (b + #1) exp| - t | - + - - | | (b - #1)
  \ \2 2 // \ \2 2 //
 2 #1
                                   2 #1
 where
                     1/2
   \pm 1 == ((b - 2) (b + 2))
Enter Damping b : 1
Simple Harmonic, No Damping, Driving
             / ck
                      c k \ / c cos(t (k - 1)) c cos(t (k + 1)) \
 cos(t) + sin(t) | ------ - ----- | - sin(t) | ------ + ------ + ------- | -
             \2k-2 2k+2/ \ 2k-2
                                                       2 k + 2 /
         / c sin(t (k - 1)) c sin(t (k + 1)) \
   cos(t) | ----- - ----- - ------- |
                    2 k + 2
         1
             2 k - 2
                                    /
Enter amplitude c and frequency k as [ , , ]): [5,1.1]
Simple Harmonic, Damped and Driven
Enter damping b, amplitude c and driving frequency k as [ , , ]): [1 5 1.1]
```



Command Line Results

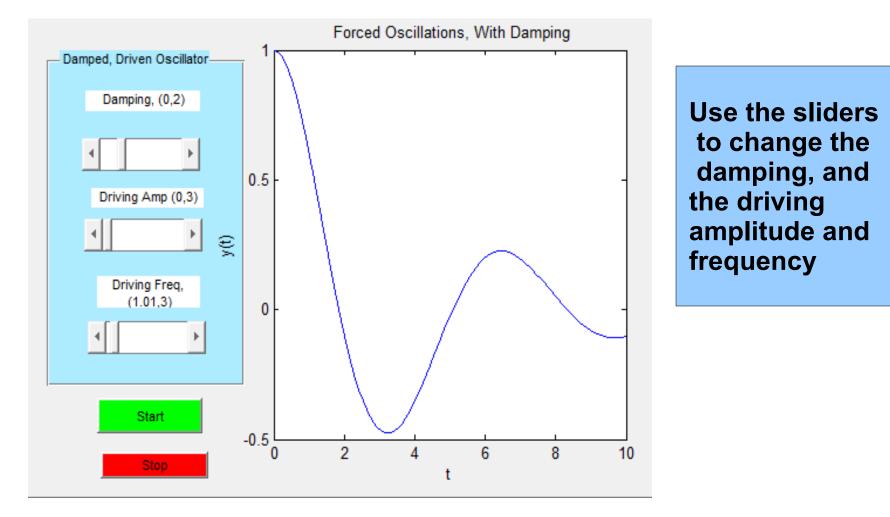
• Command line script is the default – a few GUI wrappers are available.



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GUI for Damped, Driven SHO





 Drift – velocity separator, v = E/B. Use in momentum selected beam to physically select masses; pions, kaons, protons – low momentum beams.

 $d^2\vec{x}/d^2t = q/m[\vec{E} + (d\vec{x}/dt)x\vec{B}]$



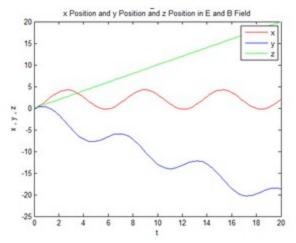


Figure 3.26: The three position components as a function of time. The basic circular motion of the x and <u>y positions is</u> evident.



• Uniform E is solvable simply. In B, frequency depends on energy (SR).

$$dP / dt = qE$$

$$P = qEt$$

$$\beta = P / \varepsilon = at / (at)^{2} + 1$$

$$a = qE / m$$

$$z = a[\sqrt{(at)^{2} + 1} - 1]$$

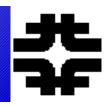
$$d\vec{P} / dt = q(\vec{E} + \vec{v}x\vec{B})$$

$$\vec{\beta} = \vec{P} / \varepsilon = \vec{P} / \sqrt{\vec{P}^2 + M^2}$$

$$d\vec{P} / dt = q(\vec{E} + \vec{P}x\vec{B} / \varepsilon)$$

$$d\vec{x} / dt = c\vec{P} / \varepsilon$$





 For a particle passing through a medium, there is a Doppler shift. If v > c in the medium, Cerenkov radiation. Velocity selection-> particle ID. Run "Doppler_Cerenkov"

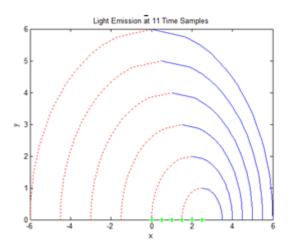
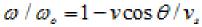


Figure 4.15: Outgoing waves in the case where $v/v_s = 0.5$. The regions of wavelength compression and expansion are seen in the forward and backward positions. The emission points are green*.



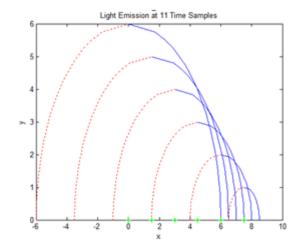


Figure 4.16: Outgoing waves in the case where $v/v_1 = 1.5$. The regions of wavelength compression and expansion are seen in the forward and backward positions. The emission points are green *.

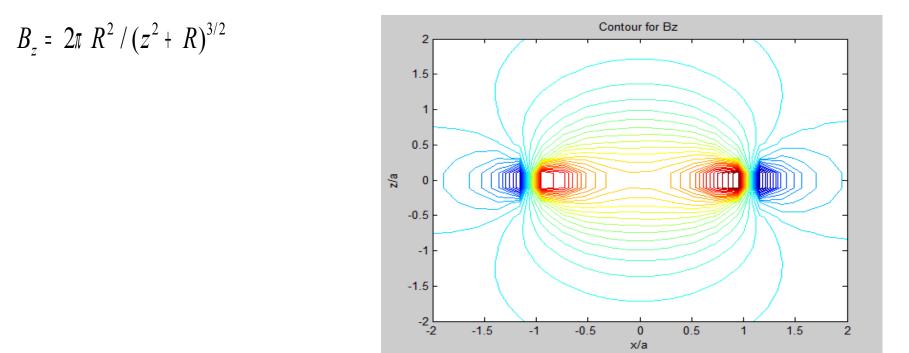
• Integral is elliptics. Either expand or do the intergal over dI numerically. Simpler numerically ?

 $R: R(\cos \psi \ \hat{i} + \sin \psi \ \hat{j})$ $d\vec{I} = R(-\sin \psi \ \hat{i} + \cos \psi \ \hat{j})$ $\vec{r} = ((x - R\cos \psi) \ \hat{i} + (y - R\sin \psi \ \hat{j}) + z \ \hat{k}$ $d\vec{B} = (d\vec{I}x\vec{r})/r^3$ source at R, field at r = (x, y, z) $d\vec{B} = \ \hat{i}(z\cos\psi) + \ \hat{j}(z\sin\psi) + \ \hat{k}(y\sin\psi - x\cos\psi + R^2)$ $d\vec{B} = \ d\vec{B}/[(r^2 + R^2) - 2*R*(x\cos\psi - y\sin\psi)]^{3/2}$





• Check on axis limit. Run "Current_Loop"

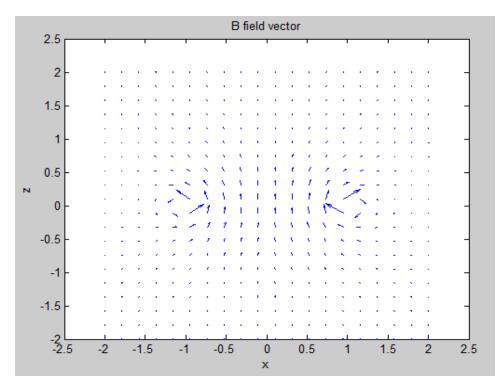




Vector Field



• Check limit – at x = y = 0, Bx=By=0. Use "quiver"





2 Current Loops



- Helmholtz coil
 ~ uniform B field
- Prototype for a dipole
 - magnet
- Run "Helmholtz_Coil"

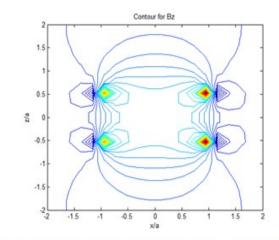
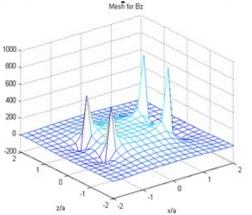
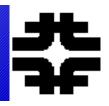


Figure 3.8: Contour plot for Bz due to two current loops separated by a distance equal to their radius.

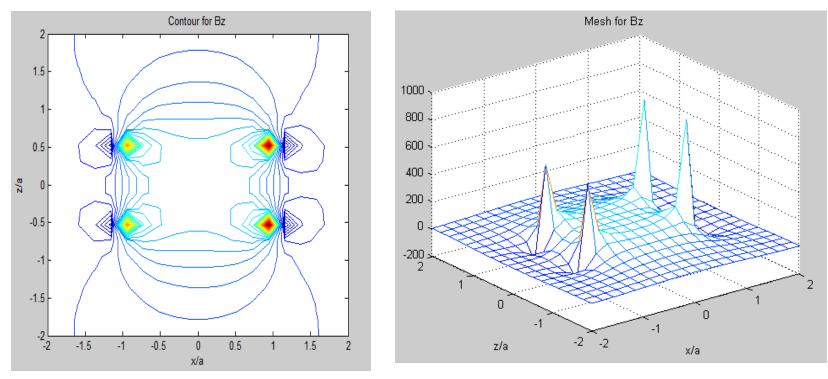




Helmholtz Coil



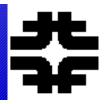
- Add fields due to 2 loops ~ uniform B, 2d=1
- Check d = 0 limits?



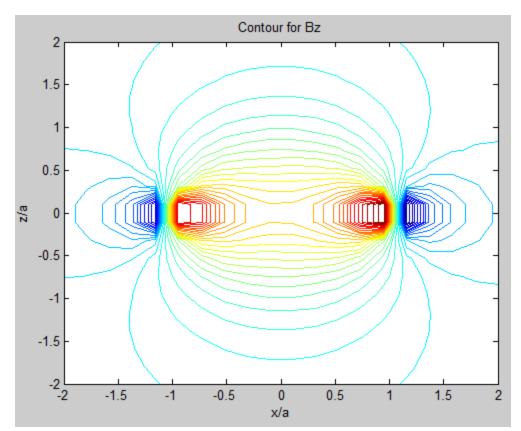
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d = 0 Limit?



• Limiting contour

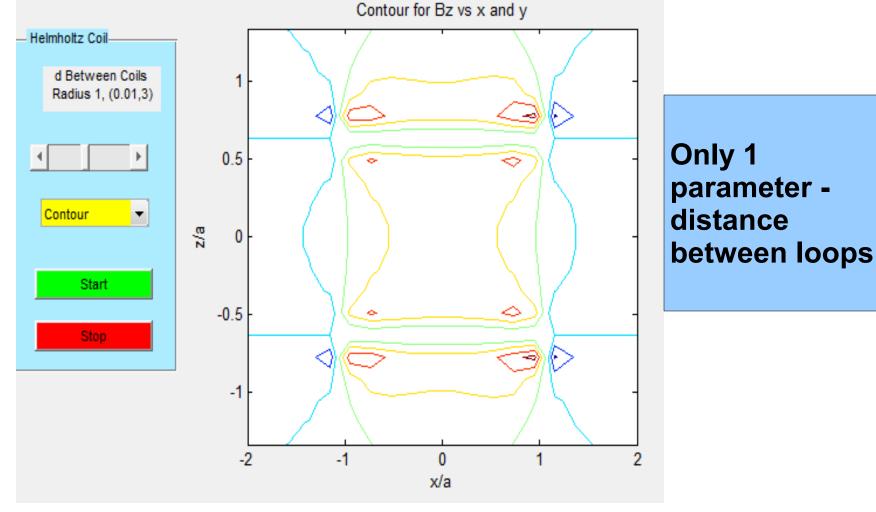


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GUI for Helmholtz Coil











- Use B to contain the beam and E to accelerate when crossing the "dees". Run "Cyclotron"
- Frequency is not energy dependent
 (NR). \$ → ramp B
 ω = qB/m

$$r = v_T / \omega$$

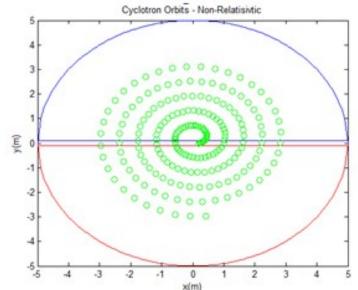
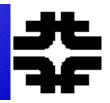


Figure 3.28: End of the movie for a charged particle in a cyclotron with 10 half revolutions and with an energy kick of 0.3 at each crossing of the "dees".





- NR particle radiates as a dipole in angles. Radiative fields go as 1/r.
- There are static like fields near the source
- Near and far zones depend on kr.

$$E_{r}r^{3} = d(2z / r)(1 - ikr)e^{ikr}$$
$$E_{\theta}r^{3} = d(x / r)[1 - ikr - (kr)^{2}]e^{ikr}$$



Far Zone and Radiation

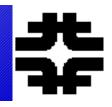
• Dipole (NR) radiation. Run "Dipole_Power"

Dipole electromagnetic radiation is explored in the regime where the radius and inverse wave vector, r and 1/k, are much larger than the size of the dipole in the script "Dipole_Power". The velocity c is taken to be one. The expression for the dipole power angular distribution is shown in Eq. 3.12. The dipole angular distribution is the sin squared of the polar angle of k with respect to the dipole direction. There is a wave outgoing at the speed of light which falls as a radiated energy as inverse of radius, so that the power crossing a sphere of radius r is independent of the size of r. This is the basic characteristic of a radiation field.

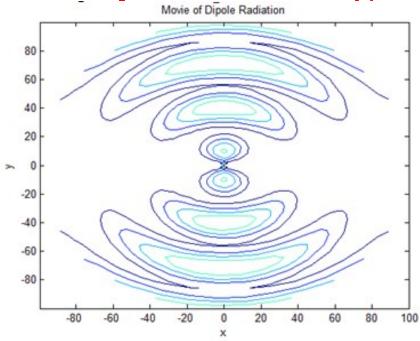
$$dP / d\Omega = k \sin^2 \theta \sqrt{1 + (1 / kr)^2 [\cos(k(t - r)) + \tan^{-1}(kr)]} / r \qquad 3.12$$

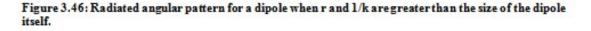


Dipole Radiation

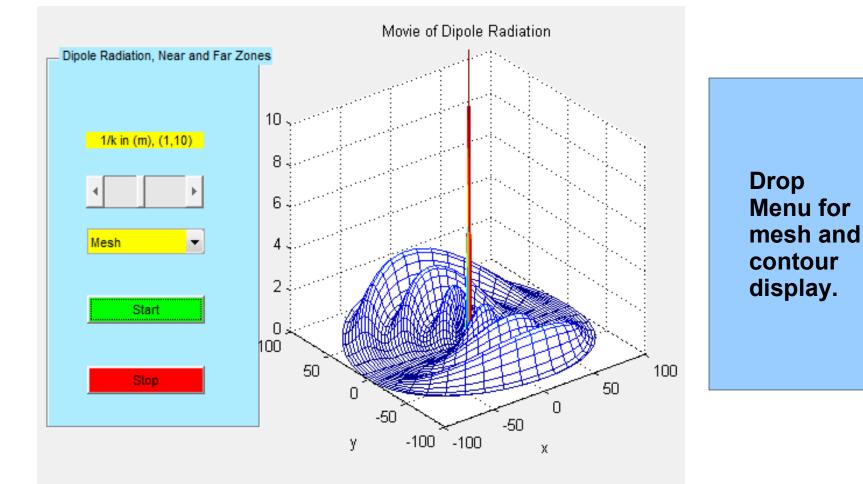


• Movie of system behavior – exact for distance from dipole itself large.



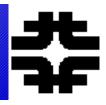








Shielding

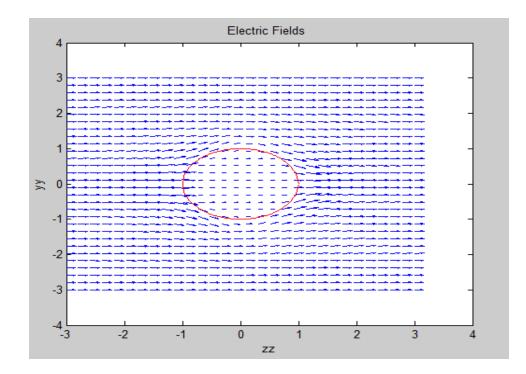


- Stray E and B fields often need to be shielded against
- E shielding uses conductors
- B shielding uses materials with high magnetic permiability
- Limits? To be checked
- Variables to choose are the shielding thickness and conductivity/mu value.





• Run "Dielectric"

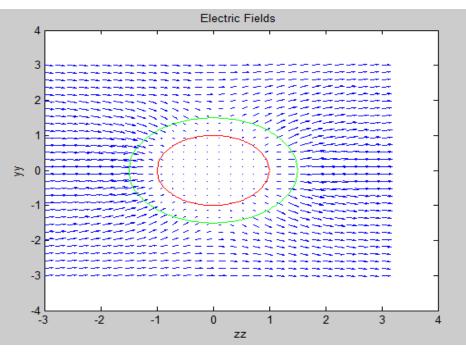




E Shield with K?

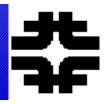


- Like the B shield with high u material. Note BC at inner and outer cylinder surfaces. Vary k.
- Run "Dielectric_Sphere"



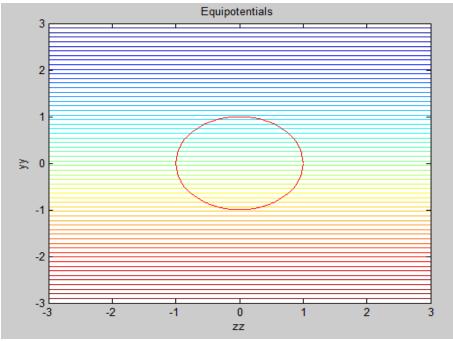




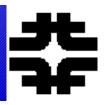


• K = 1, vacuum. Check limits for physical reasonableness

• K-> Inf, conductor



Skin Depth



As in QM, photon can "tunnel" into a conductor by a small amount. Frequency dependent - > r.f. "plumbing".

The conductivity σ relates the current density, J, and the electric field, E, in the microscopic form of Ohm's law. The wave in the conductor has a complex wave vector, k, which means that there is an exponential penetration of the wave into the conductor by a characteristic distance d which is proportional to the inverse of the imaginary component of the wave vector k. The form for k in Eq. 3.17 is closely related to the previous discussion of dispersion, with σ playing the role of the parameter δ in Eq. 3.14.

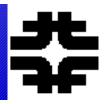
$$\vec{J} = \sigma \vec{E}$$

$$k^{2} = (\omega / c)^{2} [1 + i(4\pi \sigma / \omega)]$$

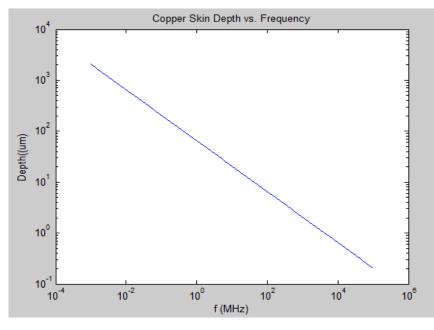
$$d \sim c / \sqrt{2\pi \omega \sigma}$$
3.17



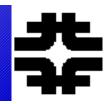
Skin Depth



- Perfect conductor shields static fields (e.g. image). In VB=CB e are free to move to respond to E fields.
- Oscillating fields penetrate a conductor by a "Skin depth" ~ 100 um for 1 MHz. Run "Skin_Depth"

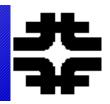






- A la Jackson b.c at outer radius and inner radius. Induced fields ~ rcosθ and ~ 1/r^2.
- Coefficients from b.c.
- Limits?
- Variables to choose are the shielding thickness and mu value.





- Recall K → Inf for a conductor. For B fields, u → Inf ("mu metal") saturation? There are no free magnetic charges just magnetic dipoles that can align. Once all aligned?
- Ratio 1.1, pick u. Run "Magnetic_Shield"

$$\Phi_{out} = -B_o r \cos\theta + (\alpha / r^2) \cos\theta$$

$$\Phi_{in} = \delta r \cos\theta$$

$$\Phi_{\mu} = \beta r \cos\theta + (\gamma / r^2) \cos\theta$$
(3.4)

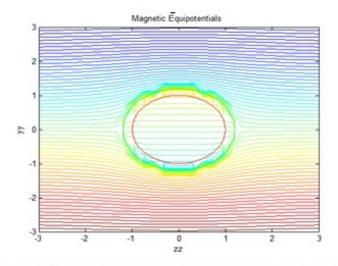
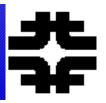


Figure 3.10 Potential for a metallic sphere immersed in a uniform magnetic field oriented along the z axis for b/a = 1.2 and μ = 10.



Quadrupole



 Dipole (e.g. Helmholtz) has ~ uniform field over a volume. Quadrupole has a B gradient which increases with distance from the origin. Lorentz force is toward the origin (F) in one plane and away (D) in the other plane.

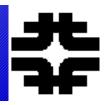
 $\Phi = (dB / dr)xy$ $B_x = -(dB / dr)y$ $B_y = -(dB / dr)x$

$$k = a(dB/dr)/p$$

$$\phi = \sqrt{kL}$$

$$\begin{bmatrix} x \\ dx/dz \end{bmatrix} = \begin{bmatrix} \cos\phi & \sin\phi/\sqrt{k} \\ -\sqrt{k}\sin\phi & \cos\phi \end{bmatrix} \begin{bmatrix} x_o \\ (dx/dz)_o \end{bmatrix}$$
(4.9)



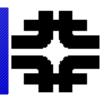


• Beamline as a series of matrices acting on a vector x, dx/ds,y,dy/ds

- Dipole is unit matrix ignoring dp/p captured by the beam.
- "Drift" has straight line behavior no forces
- Quadrupole has sin,cos,sinh,cosh matrix elements; nonlinear-> use fminsearch
- Use thin lens to solve; starting values needed



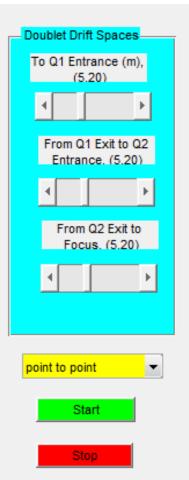
Doublet

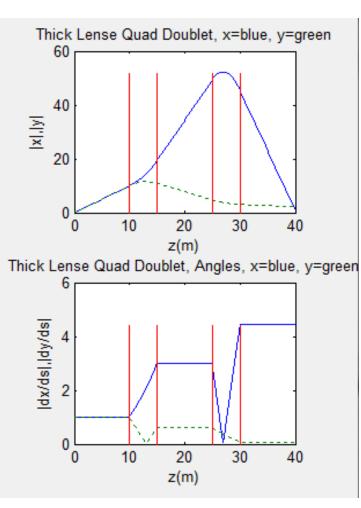


- Simplest system which can provide a focus for both x and y motion (EM is not like classical lense optics),
- Thin lense provides solutions (quadratic equations) 2 equations in 2 unknowns the F and D focal lengths.
- Options are point to point (M12=0), point to parallel (M22=0) and parallel to point (M11=0). Run "Quad_Doublet"



GUI for Quad Doublet





Why no parallel to parallel option ?

Menu for focus condition

Sliders for The 3 drift distances